

Wt - Bug #2293

check box default text

10/07/2013 01:20 PM - Thomas Lynch

Status:	Closed	Start date:	10/07/2013
Priority:	Normal	Due date:	
Assignee:	Koen Deforche	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	3.3.4		

Description

Name : wt-devel

Arch : x86_64

Version : 3.3.0

Release : 2.fc19

on the prior Wt version if I did not at least specify a null string on a WCheckbox, it would not let me setText later, so I have a bunch of

```
check_box = new Wt::WCheckbox(""); // need to specify a string, or setText will be refused
```

in the code. Now with this version (specified above), if I give WCheckbox a null string a lot of weird behavior occurs. I'm getting Wt internal errors, and extraneous default box checking. All of this goes away if I provide a non-null string to the constructor:

```
check_box = new Wt::WCheckbox("why?"); // need to specify a non null string or bad things happen
```

man, and this was not obvious, took hours to find and prove this out ... finally found it by accident when messing with the constructors

History

#1 - 10/08/2013 10:34 PM - Koen Deforche

- Status changed from New to Feedback

- Assignee set to Koen Deforche

Hey,

Can you provide a test case which illustrates the bad behaviour? It's indeed the case that if you do create a checkbox without setting a text before the first rendering, you can't add any later since then we render the checkbox as a naked 'input' element. setText() will be ignored, but there shouldn't be any other bad behavior like you describe?

koen

#2 - 11/15/2013 09:32 AM - Thomas Lynch

If I leave the checkboxes with just "" as the initial text, so that I can fill them in later, I get funny behavior described above. Just on a lark I set them instead to "#uninitialized" and made a bool flag to note whether they had text, and the problems when away.

#3 - 10/22/2014 02:49 AM - Koen Deforche

- Status changed from Feedback to InProgress

- Target version set to 3.3.4

#4 - 10/23/2014 04:25 PM - Koen Deforche

- Status changed from InProgress to Resolved

#5 - 03/17/2015 08:17 AM - Koen Deforche

- Status changed from Resolved to Closed