

Wt - Bug #3516

WPushButton with Icon and Text does not always show Text

08/05/2014 04:59 PM - Anonymous

Status:	Closed	Start date:	08/05/2014
Priority:	Normal	Due date:	
Assignee:	Roel Standaert	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	3.3.4		

Description

I use a WStackedWidget to switch between two WPushButtons when they are clicked. Both Buttons have an Icon and Text. The initial Button is displayed correctly but the second Button is displayed without Text.

This only happens if the Button has an Icon. I used the current Wt version from git.

Here is a simple example to reproduce the bug:

```
#include <Wt/WApplication>
#include <Wt/WStackedWidget>
#include <Wt/WPushButton>

Wt::WApplication* createApplication(const Wt::WEnvironment& env)
{
    Wt::WApplication* app = new Wt::WApplication(env);
    Wt::WStackedWidget* stack = new Wt::WStackedWidget(app->root());
    Wt::WPushButton* b1 = new Wt::WPushButton("B1");
    Wt::WPushButton* b2 = new Wt::WPushButton("B2");
    b1->setIcon("test.png"); // file test.png does not need to exists to observe the problem
    b2->setIcon("test.png");
    b1->clicked().connect(std::bind([stack]() {stack->setCurrentIndex(1);}));
    b2->clicked().connect(std::bind([stack]() {stack->setCurrentIndex(0);}));
    stack->addWidget(b1);
    stack->addWidget(b2);
    return app;
}

int main(int argc, char** argv)
{
    return Wt::WRun(argc, argv, &createApplication);
}
```

History

#1 - 08/06/2014 01:51 PM - Koen Deforche

- Status changed from *New* to *InProgress*
- Assignee set to *Roel Standaert*
- Target version set to *3.3.4*

#2 - 08/11/2014 05:36 PM - Roel Standaert

- Status changed from *InProgress* to *Resolved*

#3 - 10/22/2014 02:28 AM - Koen Deforche

- Status changed from *Resolved* to *Closed*